



OFFICIAL JUDGES CARD

Show:

Date:

Time:

Class:

Go Round:

Class Pays

places.

Run Content:

Herd Work: Driving a Cow (+) (✓+) (✓)(✓-)(-)
 Controlling the cow: Working in center of arena (+) (✓+) (✓)(✓-)(-)
 Degree of Difficulty: (+) (✓+) (✓)(✓-)(-)
 Eye Appeal: (+) (✓+) (✓)(✓-)(-)
 Amount of Courage: (+) (✓+) (✓)(✓-)(-)
 Time Worked: (+) (✓+) (✓)(✓-)(-)
 Loose Rein: (+) (✓+) (✓)(✓-)(-)
 Horse Charging: (-) only
 Forced Off a Cow: (-) only
 Excessive Hederholder Help: (-) only

Any Empty Run content Box Indicates Average

Penalties:

- One Point
 (A) Miss-Loss of working advantage - 11
 (a) -1/2 Miss-Loss of working advantage - 11
 (B) Reining or visibly cueing - 8
 (C) Noise directed towards Cattle - 5a
 (D) Toe, foot or stirrup on shoulder - 8d
 (E) Hold on too long on a cut - 8a
 (F) Working Out of position - 11
 (G) Hand to far forward - 8
- Three Point
 (A) Hot Quit - 13
 (B) Cattle picked up or scattered - 8b
 (C) Second Hand on the reins - 8b
 (D) Spur in the shoulder - 8c
 (E) Pawing or biting Cattle - 12
 (F) Failure to make a deep cut - 1
 (G) Back Fence - 6

- Five Point
 (A) Horse quitting a cow -14
 (B) Losing a cow - 9
 (C) Changing cattle after a specific commitment -10
 (D) Failure to separate a single animal after leaving the herd - 15
 60 If Horse turns tail -7
 0 If Horse falls to ground - 17

Disqualification (score 0) - illegal equipment, or leaving working rea before time expires, or inhumane treatment to the horse.

HORSE	SCORE	PENALTIES			RUN CONTENT											
		1pt	3pts	5pts	Herd Work	Cow Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Cow Score	Loose Rein	Charging	Forced off	Herd Help	

Divisions within the penalty box represent 1st, 2nd, or 3rd cow worked.

Judge's Signature: _____